

1920s



CALL OF CTHULHU



Investigator Sheet

Player's Name _____

Investigator Name _____
 Occupation _____ Sex _____
 Nationality _____ Age _____
 Birthplace _____
 Colleges, Degrees _____
 Mental Disorders _____

Characteristics & Rolls

STR ____ DEX ____ INT ____ Idea ____
 CON ____ APP ____ POW ____ Luck ____
 SIZ ____ SAN ____ EDU ____ Know ____
 99-Cthulhu Mythos ____ Damage Bonus ____

Sanity Points

Insane	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46
47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62
63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78
79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94
95	96	97	98	99											

Magic Points

Unconscious	0	1	2
3	4	5	6
7	8	9	
10	11	12	13
14	15	16	
17	18	19	20
21	22	23	
24	25	26	27
28	29	30	
31	32	33	34
35	36	37	

Hit Points

Dead	-2	-1	0	1	2
3	4	5	6	7	8
9	10	11	12	13	14
15	16	17	18	19	20
21	22	23	24	25	26
27	28	29	30	31	32
33	34	35	36	37	

Investigator Skills

<input type="checkbox"/> Accounting (10%)	_____	<input type="checkbox"/> Medicine (05%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Anthropology (00)	_____	<input type="checkbox"/> Natural History (10%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Archaeology (00)	_____	<input type="checkbox"/> Navigate (10%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Art (05%):	_____	<input type="checkbox"/> Occult (05%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____	<input type="checkbox"/> Operate Hvy. Machine (00)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> _____	_____	<input type="checkbox"/> Other Language (00):	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Astronomy (00)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Bargain (05%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Biology (00)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Chemistry (00)	_____	<input type="checkbox"/> Own Language (EDU x5):	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Climb (40%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Conceal (15%)	_____	<input type="checkbox"/> Persuade (15%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Credit Rating (15%)	_____	<input type="checkbox"/> Pharmacy (00)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Cthulhu Mythos (00)	_____	<input type="checkbox"/> Photography (10%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Dodge (DEX x2)	_____	<input type="checkbox"/> Physics (00)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Drive Auto (20%)	_____	<input type="checkbox"/> Pilot (00):	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Electrical Repair (10%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Fast Talk (05%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> First Aid (30%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Geology (00)	_____	<input type="checkbox"/> Psychoanalysis (00)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Hide (10%)	_____	<input type="checkbox"/> Psychology (05%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> History (20%)	_____	<input type="checkbox"/> Ride (05%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Jump (25%)	_____	<input type="checkbox"/> Sneak (10%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Law (05%)	_____	<input type="checkbox"/> Spot Hidden (25%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Library Use (25%)	_____	<input type="checkbox"/> Swim (25%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Listen (25%)	_____	<input type="checkbox"/> Throw (25%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Locksmith (00)	_____	<input type="checkbox"/> Track (10%)	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Martial Arts (00)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____
<input type="checkbox"/> Mechanical Repair (20%)	_____	<input type="checkbox"/> _____	_____	<input type="checkbox"/> _____	_____

Weapons

☐ Axe (20%) _____
☐ Blackjack (40%) _____
☐ Club (25%) _____
☐ Knife (25%) _____
☐ Sabre (15%) _____
☐ Sword (20%) _____
☐ Handgun (20%) _____
☐ Machine Gun (15%) _____
☐ Rifle (25%) _____
☐ Shotgun (30%) _____
☐ Submachine Gun (15%) _____

Hand-To-Hand Weapons

Attack or Weapon Type	Current Skill %	Attack Damage	Attacks /Round	Hit Points
<input type="checkbox"/> Fist/Punch (50%)	_____	_____	_____	_____
<input type="checkbox"/> Head Butt (10%)	_____	_____	_____	_____
<input type="checkbox"/> Kick (25%)	_____	_____	_____	_____
<input type="checkbox"/> Grapple (25%)	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____

Firearms

Firearm	Current Skill %	Attack Damage	Base Range	Shots /Round	Shots In Gun	Malfunc. Number	Hit Points
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____